

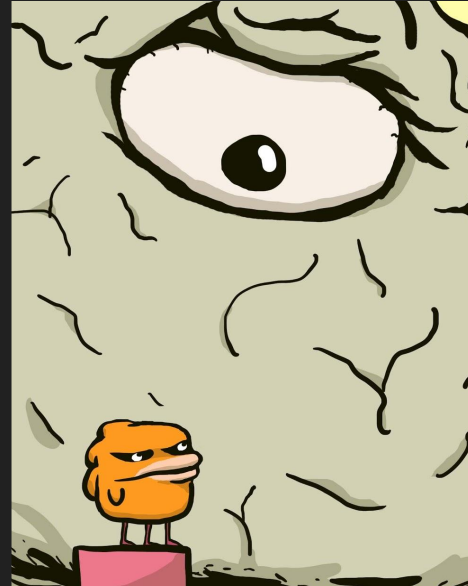


vridniX

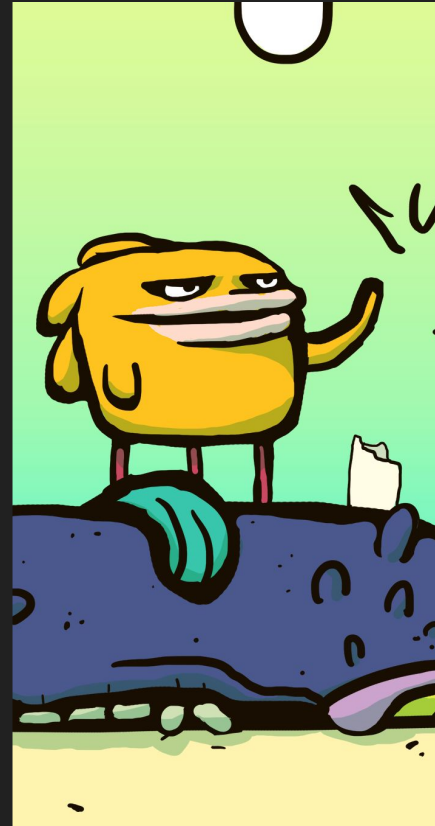
Concept Document

A story-driven platformer

You are **vridniX**. You want to save the world
but you will destroy it in the process...



He never stops running and makes the levels rotate!
Well, the locals won't be happy about that.

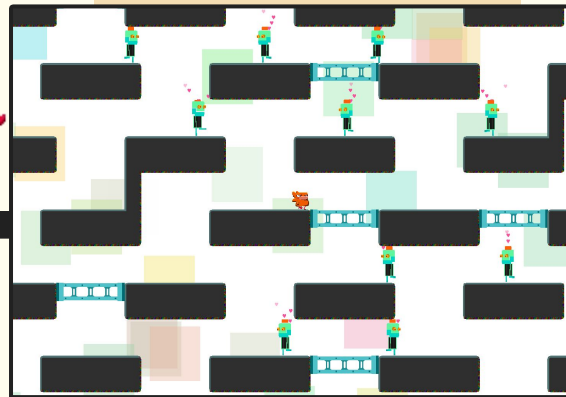


SPIN THE LEVELS!

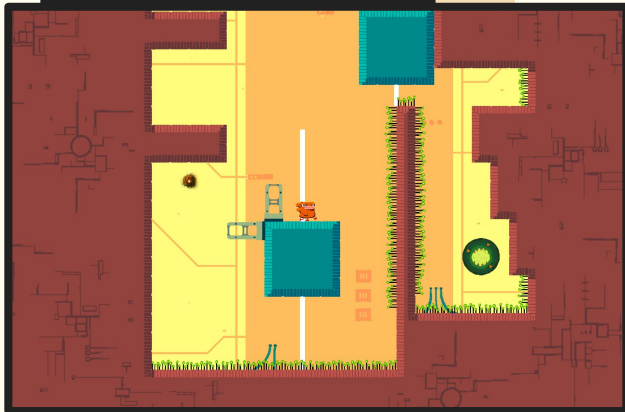


Can you survive this frantic platformer?
Run, bounce, slide, using **only two actions**:
Jump & change direction!

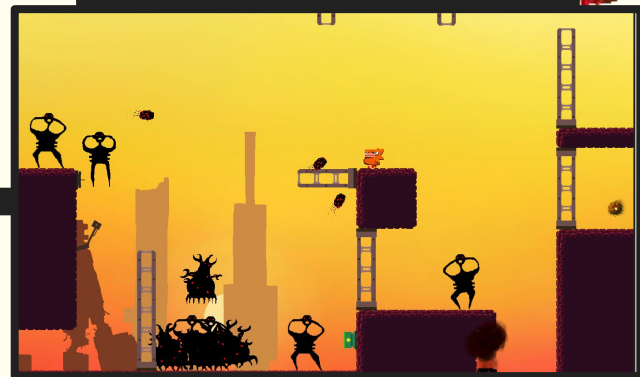
Explore over 100 levels through 6 bizarre
areas by flipping the world around. Death is
waiting around every corner...




Can you keep up with a hero
who **never stops running**?



And how will you save the world
with a hero **who can't attack**?



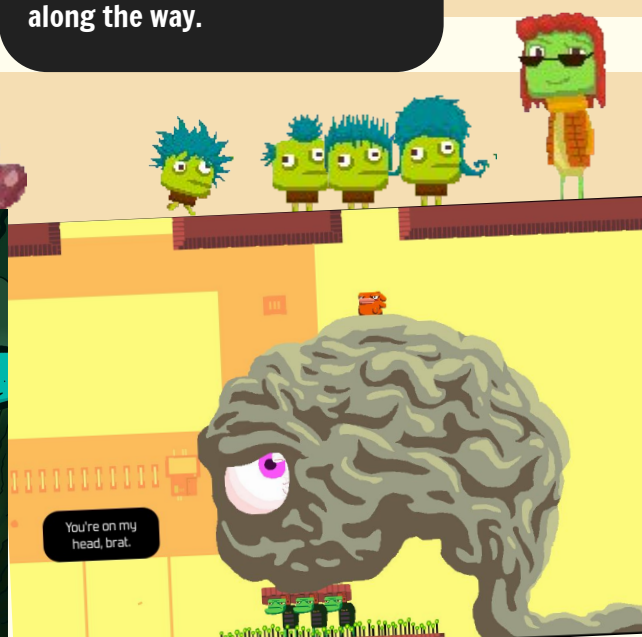
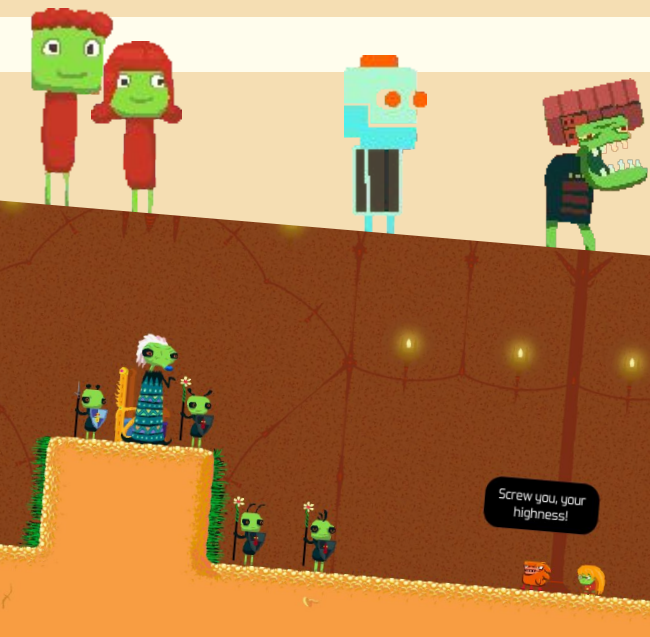

Discover a **crazy universe** and a **thrilling story!**



The main character, **vridniX**, is a unique being who lives with the most gentle of all species, the Wamnis. He's a lazy rascal who only wants one thing: to be worshipped by everyone.

When invaders threaten this world, the Neta-Vark, **vridniX** rushes to be the first one to stop them and finally be recognized as a true hero.

Problem is, constantly flipping the world around has its consequences. Leaving every area in ruins, **vridniX** might make a lot of Wamni enemies along the way.



vridniX is a journey in a very special world. You'll meet countless characters, travel across strange and beautiful places and go head-to-head with some truly unforgettable bosses.



"A recipe for some great comedic writing."
- Alpha Beta Gamer

"The antihero character and strong story throughout the game makes vridniX stand out from other platformer games."
- Brutal Gamer

"It's excellent to see this level of animation depth in vridniX."
- Big Boss Battle



vridniX

- Plateformes cibles : PC, sur Steam (greenlighté en 2016) / Switch / PS4
- Genre : Action / Plateformes
- Développement : Jeu fini
- Durée de vie : environ 9h
- Démo : [vridnix_demo.zip](#)
- Contact : jonrod@uncanaut.com